Tools and Software

H5P website, to create easy interactives that can plug in to most websites and LMS packages Free, Open source *QGIS mapping software with MMQGIS geocoding plugin Free, Open source*

Openstreetmap Free, Open source *Google Maps API and this tutorial on how to batch geocode locations using Python (GitHub link)*

Zotero reference manager Free, Open source *====Game authoring and hosting==== Itch.io, independant game platform that hosts a vast array of games (lot's of IF)*

Quest, a tool for IF creation that has both online and desktop functionality, only publishable to the Quest website free, open source *Twine, a tool for IF creation that supports a variety of play types and creation modes (online, desktop app), with good cookbook for instructions free, open source*

Bitsy, a tool for creating “bitsy” graphic style games, often used for visual novels and IF free, open source *Ink & Inky, Inkle's narrative scripting language and editor for IF Free, Open source*

Yarnspinner, Australian narrative design software, only supports Unity at the moment Free, Open source *====Assorted bits==== Internet Archive of classic gamesFree, Open source*

ARTstor, images of artwork within the worlds collections institutionsFree *Alternate Reality Games [ARGs]*

Azgaar's Fantasy Map GeneratorFree, Open source *gamecomponents.eu, EU supported site with both free and paid serious game components/mechanics*

Streets of my town, health related game/s for Australian communities, co-design strategies *Games for Change, online game directory and game jams*

From:
https://www.collectionsgames.au/ - **Games for Collections**

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https://www.collectionsgames.au/doku.php?id=tools_software&rev=1768269891

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